FIRECRAFTER

The following interpretations shall be placed on the requirements of the Firecrafter Camp Rank:

- 1. At the time of the Ritual:
 - Be at least 13 years old or have been an active registered Scout for at least two (2) years, and

d. Be no more than 20 years old.

- 2. Have or receive the Camper and Woodsman ranks.
- 3. Be a First Class Scout.
- Understand and demonstrate the principles and high standards of Firecrafter in personal attitude and example, showing respect for your fellow campers and your environment. Discuss the ideals of Scouting and Firecrafter with your Unit Leader.

2.	Complete a daily uniform and tent inspection: M T W R F
	Uniform:
	Tent:
3.	Read the history of Firecrafter and tell when, where, and by whom Firecrafter was founded.
4.	Complete leadership responsibilities in camp by assisting Scouts to advance in your troop or in an approved program area of camp for at least one hour.
5.	Build a fire-by-friction, unassisted, using a set made by the candidate while in camp of natural materials (except thong), and keep the fire burning for 15 minutes.
6.	Complete ALL tasks listed on the back side of this card.
7.	Make useful camp equipment using square, diagonal, and sheer lashings.
8.	Demonstrate one of the following: an eye splice, a back splice, or a short splice.
9.	Swimming: a. Explain the Safe Swim Defense Plan. b. Explain water rescue procedures and methods. c. Demonstrate a reach and throw rescue. d. Swim 100 yards.
10.	Identify, by sight or sign, 10 wild animals, 10 trees, and 10 edible plants.
11.	Plan, prepare, and conduct a campfire program (or a suitable substitute, approved by the fire) that demonstrates leadership ability.
12.	Do three hours of service above what is normally expected.
13.	Complete successfully the inspections, reviews, and Unknown Test at the Firecrafter Ritual. (***Upon completion of first 12 requirements, candidate will receive ritual invitation. *Requirement 13 can only be done at the Ritual. It cannot be completed during a week of camp.)
Car	ndidate's Name (Print)

Please fill out back side of this card.

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d. Be no more than 20 years old.

Complete a daily uniform and tent inspection:

M

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- 2. Have or receive the Camper and Woodsman ranks.
- 3. Be a First Class Scout.

Uniform:

1.	Understand and demonstrate the principles and high standards of					
	Firecrafter in personal attitude and example, showing respect for your					
	fellow campers and your environment. Discuss the ideals of Scouting					
	and Firecrafter with your Unit Leader.					

	Tent:
	, , , , , , , , , , , , , , , , , , , ,
3.	Read the history of Firecrafter and tell when, where, and by whom Firecrafter was founded.
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Car	ndidate's Name (Print)
	Please fill out back side of this card.

FIRECRAFTER

PLEASE PRINT

Name:				
First	Middle	Last		
Address:				
City:	_State:	Zip:		
Email:				
Birth date://_	Age:	Scout Rank	c:	
Camp:Campsite:				
Troop # District:		Council:		
Phone # ()				
Were you a: Webelos-Car	mper Y	N Firelig	ght Y N	
How many years have yo	u been to a	Summer Cam	ip:	
What size T-shirt do you	wear? M	L XL XX	L XXXL	
Date this card was comple	eted:			
T _E	Revised 20	11		

REQUIREMENT 6

- Complete ALL tasks listed.
 - Write out the following on paper and explain fully, in complete sentences, using your Boy Scout Handbook as a guide:
 - 1. Checklist of personal and patrol gear needed for a typical overnight campout.
 - 2. A backpacking menu including two breakfasts, three lunches, and two dinners.
 - 3. How to construct a latrine for yourself.
 - 4. How to properly pack a backpack.
 - 5. How to protect your camp, including food and gear, from animals, insects, and wet or bad weather.
 - 6. How to protect yourself against any type of weather if caught on a trail with only a pocketknife.
 - 7. The proper way to dispose of garbage and rubbish in the wilderness.
 - b. Complete the following as directed by the Firecrafter Vice-Chief:
 - 1. Go on an overnight campout.
 - 2. Bring a backpack which includes the following: sleeping bag, flashlight, completed paper work from section A, fire building materials, and any other necessary items for an overnight campout.
 - 3. Construct a proper shelter using ground clothes, ropes, and stakes.
 - 4. Sleep in the shelter, using a comfortable ground bed.
 - 5. While on this campout, cook a meal over a fire using materials provided by the consul.
 - 6. Strike camp and properly clean your assigned area.

FIRECRAFTER

PLEASE PRINT

Name:			
Name:First	Middle	Last	
Address:			
City:	State:	Zip:	
Email:			
Birth date://_	Age:	Scout Rank:	_
Camp:	Camp	osite:	_
Troop # District:		Council:	_
Phone # ()			_
Were you a: Webelos-Car	nper Y	N Firelight Y N	1
How many years have you	ı been to a	Summer Camp:	_
What size T-shirt do you	wear? M	L XL XXL XXXL	
Date this card was comple	eted:		
Γp	exised 201	1	

REQUIREMENT 6

- 6. Complete ALL tasks listed.
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 - 2. A backpacking menu including two breakfasts, three lunches, and two dinners.
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 - 6. How to protect yourself against any type of weather if caught on a trail with only a pocketknife.
 - 7. The proper way to dispose of garbage and rubbish in the wilderness.
 - b. Complete the following as directed by the Firecrafter Vice-Chief:
 - 1. Go on an overnight campout.
 - 2. Bring a backpack which includes the following: sleeping bag, flashlight, completed paper work from section A, fire building materials, and any other necessary items for an overnight campout.
 - 3. Construct a proper shelter using ground clothes, ropes, and stakes.
 - 4. Sleep in the shelter, using a comfortable ground bed.
 - 5. While on this campout, cook a meal over a fire using materials provided by the consul.
 - 6. Strike camp and properly clean your assigned area.