

BASIC EQUIPMENT LIST FOR LOCAL CAMPOUT

- DUFFEL or BACKPACK to keep gear together
- SLEEPING BAG rated for at least the expected low temperature
- SLEEPING PAD
- DURABLE, REFILLABLE WATER CONTAINER
- FLASHLIGHT or HEADLAMP
- MESS KIT including BOWL, CUP and UTENSIL
- STURDY, CLOSED TOE SHOES OR BOOTS
- CLOTHING for each day appropriate for weather conditions
- JACKET or COAT appropriate for weather conditions
- SLEEPING CLOTHES
- SMALL POCKET KNIFE for use only after earning Totin' Chip
- MATCHES for use only after earning Firem'n Chit
- SMALL FIRST AID KIT
- COMPASS
- RAIN GEAR
- HAT or CAP
- EXTRA UNDERWEAR
- EXTRA SOCKS
- SCOUT HANDBOOK and PEN
- SUNSCREEN and INSECT REPELLANT as needed for conditions
- PERSONAL HYGIENE ITEMS including toothpaste/toothbrush, comb, hand towel or washcloth
- MEDICATIONS in original labeled container, inside Ziploc bag with Scout name on it

LABEL EVERYTHING!!

GUIDANCE ON SELECTING CLOTHING FOR CAMPING (4 Ws)		
LAYER	WHERE	GUIDANCE
Wicking	Layer closest to skin	Synthetic fabrics dry more quickly and keep you cool in hot weather, warm in cold weather
Warmth	Middle layer	Fleece, wool, or other fabric that provides warmth, even if not completely dry
Wind and Water	Outer layer	Wind resistant, water resistant outer gear for protection from wind and rain; includes hat, gloves, and footwear considerations

DO NOT PACK:

- Chairs (Youth do not use chairs on campouts unless they have reach Eagle rank.)
- Bottled water or soft drinks (Use a durable, refillable water container instead.)
- Electronics (If brought for car ride, they can be locked in the car or trailer for the duration of camp.)