

SENIOR PATROL LEADER

ROLE FOR SUMMER CAMP

- **IDENTIFY/SELECT YOUTH LEADERS AND INFORM THEM OF THE DUTIES AND EXPECTATIONS OF THEIR POSITION SO THEY CAN PREPARE PROPERLY AND EXECUTE WELL AT CAMP.**
- **WORK WITH THE SCOUTMASTER TO DETERMINE THE DAILY TROOP SCHEDULE.**
- **WORK WITH SCOUTMASTER TO SET PRIORITIES AND PREPARE MESSAGES. RESPECT THE TIME AND ATTENTION OF TROOP MEMBERS BY BEING WELL PREPARED AND CLEAR WITH INFORMATION AND EXPECTATIONS.**
- **CONDUCT PLC MEETINGS ON THE FREQUENCY YOU DETERMINE WITH THE SCOUTMASTER.**
- **CONDUCT THE DAILY TROOP MEETING TO SHARE CAMP INFORMATION.**
- **POST IMPORTANT INFORMATION ON THE TROOP BULLETIN BOARDS.**
- **DO CAMP INSPECTIONS AND WORK WITH COMMISSIONER ON ASSESSMENT.**
- **DESIGNATE TABLE LEADERS FOR DINING HALL MEALS, AND OVERSEE PREPARATION OF A HOPPER SCHEDULE. TABLE GROUPS SHOULD BE FORMED IN A WAY THAT NO SCOUT IS LEFT OUT OF HIS NATURAL GROUP (FOR INSTANCE, A PATROL IS NOT SPLIT IN A WAY THAT LEAVES OUT ONLY 1 OR 2 SCOUTS).**
- **DESIGNATE SERVICE PATROLS TO COMPLETE CAMP CLEANING ASSIGNMENTS.**
- **TRACK TROOP PROGRESS TOWARD EARNING CAMP EXCELLENCE AWARDS.**
- **SERVE AS A ROLE MODEL AT ALL TIMES IN TERMS OF BEHAVIOR, DRESS, RESPONSIBILITY, AND ADHERENCE TO THE SCOUT OATH AND LAW.**
- **REVIEW THE TROOP 202 CODE OF CONDUCT WITH SCOUTS BEFORE DEPARTURE AND AS NEEDED WHILE AT CAMP. SHARE EXPECTATIONS AND SET THE EXAMPLE FOR SCOUT SPIRIT, FOR CAMP SAFETY AND RESPONSIBILITY, FOR DOING SERVICE IN CAMP, AND FOR CAMPSITE APPEARANCE AND PRIDE.**

ASSISTANT SPLs

ROLE FOR SUMMER CAMP

- **WORK WITH THE SPL TO IDENTIFY WHO WILL FILL KEY LEADERSHIP ROLES AT CAMP.**
- **HELP THE LEADERS IN YOUR PART OF THE ORGANIZATION PREPARE FOR THEIR DUTIES AT SUMMER CAMP.**
- **WORK WITH THE SPL TO PLAN OPPORTUNITIES IN THE DAILY TROOP SCHEDULE FOR EACH LEADER TO EXECUTE DUTIES AS THEY WORK, TEACH, OR GUIDE THE TROOP.**
- **OVERSEE TRACKING OF ADVANCEMENT ITEMS AT CAMP THAT ARE LED BY SCOUTS IN YOUR PART OF THE ORGANIZATION (FLAG CEREMONIES, SERVICE HOURS, LEARNING SESSIONS, 5-MILE HIKE, ETC.)**
- **THE ASPL OF *GEAR & OUTINGS* WORKS WITH THE QUARTERMASTERS, OA REP, FIRECRAFTER REP, COLOR GUARD COMMANDER, BUGLER, SERVICE COORDINATOR, AND OUTDOOR ETHICS GUIDE TO PREPARE EACH OF THEM, AND THEN SUPERVISES AND COACHES THEM AT CAMP AS THEY FULFILL THEIR DUTIES.**
- **THE ASPL OF *GEAR & OUTINGS* OVERSEES CAMPSITE FIRE SAFETY AND ADHERENCE TO OUTDOOR ETHICS PRINCIPLES.**
- **THE ASPL OF *COMMUNICATIONS & SKILLS* WORKS WITH THE CHAPLAIN AIDE, SCRIBE, LIBRARIAN, HISTORIAN, INSTRUCTORS, AND 5-MILE HIKE LEADER TO PREPARE EACH OF THEM, AND THEN SUPERVISES AND COACHES THEM AT CAMP AS THEY FULFILL THEIR DUTIES.**
- **IF THE LIBRARIAN IS NOT AT CAMP, THE ASPL OF *COMMUNICATIONS & SKILLS* ENSURES THAT ANY RESOURCES NEEDED FROM THE TROOP LIBRARY ARE TAKEN TO CAMP. THIS MAY INCLUDE MERIT BADGE PAMPHLETS, COOKBOOKS, TROOP SONGBOOKS, COLLECTIONS OF SKIT SCRIPTS, ETC.**
- **THE ASPL OF *COMMUNICATIONS & SKILLS* EXPLAINS AND MONITORS FOR COMPLIANCE WITH THE TROOP ELECTRONIC DEVICES POLICY.**

PATROL LEADERS

ROLE FOR SUMMER CAMP

- **ENCOURAGE PATROL MEMBERS TO ATTEND SUMMER CAMP.**
- **SHARE INFORMATION FROM PLC MEETINGS WITH PATROL MEMBERS TO HELP THEM PREPARE FOR CAMP.**
- **ASSIGN TENT PARTNERS BEFORE CAMP.**
- **HAVE THE PATROL FLAG READY TO GO TO CAMP.**
- **ACCOUNT FOR ALL MEMBERS OF THE PATROL EACH TIME THE TROOP GATHERS.**
- **SERVE AS A ROLE MODEL FOR THE PATROL, ADHERING TO THE SCOUT OATH AND LAW AT ALL TIMES.**
- **LEAD THE PATROL IN WORKING ON THE BADEN POWELL PATROL AWARD.**
- **TAKE RESPONSIBILITY FOR APPEARANCE OF THE PATROL CAMPSITE AREA.**
- **ENCOURAGE PATROL MEMBERS TO ENGAGE IN SERVICE AT CAMP.**
- **MONITOR THE MORALE AND TEAMWORK OF PATROL MEMBERS, AND SEEK ASSISTANCE IF NEEDED TO WORK THROUGH CHALLENGES.**

QUARTERMASTERS

ROLE FOR SUMMER CAMP

- **USING THE SEPARATE LIST PROVIDED FOR GEAR AND PREPARATION TASKS, ENSURE THAT THE TROOP HAS ALL THE MATERIALS NEEDED FOR A SUCCESSFUL WEEK AT CAMP.**
- **IF SOME MEMBERS OF THE QUARTERMASTER TEAM WILL NOT BE ATTENDING CAMP, WORK WITH THE SPL TO ASSIGN OTHERS TO FILL NEEDED ROLES SO THAT ADEQUATE ATTENTION IS PAID TO EACH AREA OF GEAR -- SHELTER (BULLETS/POP-UPS/TARPS), COOKING & LIGHT (FUEL, LANTERNS, KITCHEN ITEMS FOR WEDNESDAY DINNER AND ADULT COOK-OFF), TOOLS & FIRE (SAWS, SHOVELS, MATCHES, ETC.), AND OVERALL CAMPSITE MATERIALS (TRAILER, TABLES, ROPE, FLAGS, FIRST AID KITS, HYGIENE ITEMS, ETC.)**
- **WHEN THE TROOP GATHERS TO GO TO CAMP, DIRECT SCOUTS ON FORMING ORDERLY PACK LINES AND ASSISTING WITH GEAR LOADING AS NEEDED.**
- **SET EXPECTATIONS FOR USE OF GEAR AND ACCESS TO THE TRAILER AT CAMP.**
- **ENSURE THAT ALL GEAR IS PROPERLY CARED FOR WHILE IN USE AND WHEN BEING STORED. IF MISUSE OR MISTREATMENT IS OBSERVED, USE THE OPPORTUNITY TO TEACH AND RE-EMPHASIZE EXPECTATIONS.**
- **AT THE CONCLUSION OF CAMP, ACCOUNT FOR ALL GEAR AND RECORD WHO TAKES ANY GEAR HOME FOR CLEANING OR REPAIR. TRACK GEAR UNTIL ALL IS RETURNED AND LOGGED IN.**

ORDER OF THE ARROW REP

ROLE FOR SUMMER CAMP

- PROMOTE PARTICIPATION IN SUMMER CAMP.
- REMIND ARROWMEN OF THEIR COMMITMENT TO THE 'BROTHERHOOD OF CHEERFUL SERVICE' IN THE TROOP AND AT CAMP. SERVE AS A ROLE MODEL OF THESE ATTRIBUTES.
- REMIND EXISTING OA MEMBERS TO BRING THEIR SASHES TO CAMP.
- EXPLAIN THAT MONDAY NIGHT AT CAMP IS OA FELLOWSHIP NIGHT, WHERE BOARD GAMES OR CARD GAMES, SNACKS, AND OTHER ACTIVITIES WILL BE OFFERED AT THE INLOW CENTER.
- EXPLAIN THAT TUESDAY NIGHT IS 'OA SASH NIGHT' WHERE ALL OA MEMBERS WEAR THEIR SASHES TO DINNER AND ARE RELEASED AFTER THE 30-SECOND CLEAN-UP BY OA MEMBERSHIP LEVEL (VIGIL, BROTHERHOOD, ORDEAL).
- IDENTIFY ARROWMEN WHO ARE ELIGIBLE TO COMPLETE BROTHERHOOD AT CAMP.
 - REMIND THEM TO MAKE SURE THEIR ANNUAL DUES HAVE BEEN PAID.
 - REMIND THEM TO FILL OUT THE BROTHERHOOD CANDIDATE [FORM](#).
 - REMIND THEM TO BRING THE \$22 FEE FOR SASH & POCKET FLAP TO CAMP.
 - REMIND THEM THAT THE CEREMONY IS ON TUESDAY EVENING.
- AT CAMP, HELP CANDIDATES PREPARE FOR THE BROTHERHOOD CEREMONY BY REVIEWING THE OA [STUDY GUIDE](#) WITH THEM.
- IF POSSIBLE, ATTEND THE BROTHERHOOD CEREMONY ON TUESDAY EVENING.

FIRECRAFTER REP - 'SPARK'

ROLE FOR SUMMER CAMP

- **PROMOTE PARTICIPATION IN SUMMER CAMP.**
- **ENCOURAGE SCOUTS TO WORK ON FIRECRAFTER RANKS AT CAMP.**
- **PRIOR TO CAMP, PRESENT AN OVERVIEW OF THE FIRECRAFTER RANKS AND HOW TO PREPARE TO COMPLETE THEM SUCCESSFULLY.**
- **ENCOURAGE FIRECRAFTER CANDIDATES TO RESEARCH OR DEVELOP FRESH CONTENT FOR SKITS AND SONGS BEFORE THEY ARRIVE AT CAMP. HELP BY SHARING SCRIPTS AND SONGBOOKS FROM THE TROOP ARCHIVES.**
- **REMIND FIRECRAFTERS OF THEIR COMMITMENT TO LEADERSHIP, FELLOWSHIP, AND SERVICE. SERVE AS A ROLE MODEL OF THESE ATTRIBUTES.**
- **ENCOURAGE FIRECRAFTERS TO BRING A FULL BSA UNIFORM, INCLUDING THEIR FIRE SHIRT, TO CAMP AND TO OFFER THEIR SERVICES TO HELP GRADE CAMPFIRES.**
- **AT CAMP, ENCOURAGE AND GUIDE SCOUTS WORKING ON FIRECRAFTER RANKS. SIGN OFF RANK REQUIREMENTS AS NEEDED, AND ENCOURAGE OTHER FIRECRAFTER YOUTH AND ADULTS TO HELP.**

CHAPLAIN AIDE

ROLE FOR SUMMER CAMP

- **PREPARE BEFORE CAMP BY GATHERING MATERIALS THAT WILL HELP YOU PROMOTE REVERENCE AND SPIRITUAL REFLECTION IN CAMP.**
- **ENCOURAGE SCOUTS TO WORK ON CAMP RELIGIOUS AWARDS.**
- **LEAD PRAYERS AT APPROPRIATE TIMES DURING THE DAY AT CAMP. ENCOURAGE OTHERS TO LEAD PRAYERS AT MEALS AND OTHER APPROPRIATE TIMES AS WELL.**
- **HELP SCOUTS UNDERSTAND WHAT THE DIFFERENT KINDS OF RELIGIOUS SERVICES ARE THAT ARE OFFERED AT CAMP:**
 - **NONSECTARIAN SERVICE – NOT AFFILIATED WITH A SPECIFIC RELIGION OR BELIEF**
 - **ROMAN CATHOLIC MASS – THE CENTRAL ACT OF CHRISTIAN WORSHIP IN THE CATHOLIC FAITH**
 - **NONDENOMINATIONAL CHRISTIAN SERVICE – CHRIST-FOCUSED SERVICE NOT TIED TO A SPECIFIC CHURCH ORGANIZATION**
 - **INTERFAITH SERVICE – INCLUDES AND CONTRASTS ELEMENTS OF DIFFERENT WORLD FAITHS**
- **MAKE SCOUTS AWARE OF THE SCHEDULE FOR RELIGIOUS SERVICES AT CAMP, AND ENCOURAGE THEIR PARTICIPATION.**
 - **NONSECTARIAN CHAPEL SERVICE ON SUNDAY**
 - **ROMAN CATHOLIC MASS ON WEDNESDAY**
 - **NONDENOMINATIONAL CHRISTIAN SERVICE ON WEDNESDAY**
 - **INTERFAITH SERVICE ON FRIDAY**

COLOR GUARD COMMANDER

ROLE FOR SUMMER CAMP

- **BEFORE LEAVING HOME, RESEARCH AND PREPARE FLAG HISTORY AND ETIQUETTE LESSONS THAT CAN BE SHARED WITH THE TROOP EACH DAY AT CAMP. SOME ITEMS CAN BE FOUND ON THE COLOR GUARD COMMANDER PAGE OF THE TROOP WEBSITE (FOUND UNDER THE 'YOUTH POSITIONS' MENU).**
- **ENSURE THAT THE TROOP FLAG AND PATROL FLAGS ARE TAKEN TO CAMP, ALONG WITH APPROPRIATE FLAG STANDS OR ALTERNATE PLANS FOR HOW THEY WILL BE DISPLAYED.**
- **AT CAMP, DEVELOP A SCHEDULE OF ALL SCOUTS WHO WANT TO RAISE/LOWER THE FLAGS, AND REHEARSE WITH THEM HOW TO DO IT PROPERLY.**
- **EXECUTE THE DAILY FLAG RAISING AND LOWERING IN THE TROOP CAMPSITE. INCORPORATE THE FLAG HISTORY AND ETIQUETTE LESSONS YOU PREPARED.**
- **TRACK WHO COMPLETES RANK REQUIREMENTS RELATED TO FLAG ETIQUETTE SO THAT THEY CAN BE SIGNED OFF.**

LIBRARIAN

ROLE FOR SUMMER CAMP

- **SUPPORT CAMP PLANNING BY MAKING AVAILABLE MERIT BADGE PAMPHLETS AND OTHER WRITTEN MATERIALS NEEDED FOR ADVANCEMENT OR INSTRUCTION.**
- **TAKE THE TROOP'S COMPASSES, CORD FOR PRACTICE KNOT-TYING, AND OTHER HANDS-ON MATERIALS FOR ADVANCEMENT OR INSTRUCTION TO CAMP.**
- **PROVIDE THE TROOP'S ARCHIVE OF SKITS AND SONGS FOR USE BY FIRECRAFTER CANDIDATES FOR CAMPFIRE PROGRAMS.**

HISTORIAN

ROLE FOR SUMMER CAMP

- **BE OBSERVANT AT CAMP, AND MAKE NOTES OF SPECIAL CAMP EXPERIENCES. INCLUDE THESE NOTES IN YOUR COLLECTION OF TROOP 202 HISTORY.**
- **ENCOURAGE ADULTS AND YOUTH WHO ARE AUTHORIZED TO HAVE ELECTRONIC DEVICES IN CAMP TO TAKE PHOTOS FOR SHARING AFTER CAMP. (ALL PHOTOS SHOULD BE SUBMITTED TO THE ADULT WEBMASTER.)**
- **AFTER CAMP, COLLECT ANY TROOP CERTIFICATES AND RIBBONS EARNED AT CAMP. PHOTOGRAPH AND CATALOG THEM, AND EITHER DISPLAY THEM AT MEETINGS OR STORE THEM FOR SAFEKEEPING.**

BUGLER

ROLE FOR SUMMER CAMP

- **LEARN THE MOST IMPORTANT BUGLE CALLS FOR USE IN CAMP – REVEILLE, ASSEMBLY, TAPS, ETC.**
- **SERVE AS BUGLER AT CAMP, AT LEAST WAKING THE TROOP IN THE MORNING WITH ‘REVEILLE’, CALLING THE TROOP TO GATHER WITH ‘ASSEMBLY’, AND ACKNOWLEDGING THE END OF THE DAY (OR LOWERING OF THE COLORS) WITH ‘TAPS’.**

SERVICE COORDINATOR

ROLE FOR SUMMER CAMP

- **ENCOURAGE SCOUTS TO DO SERVICE AT CAMP. THIS INCLUDES REQUIRED CAMP-WIDE SERVICE THAT THE TROOP IS ASSIGNED (JACKSON CENTER), INDIVIDUAL SERVICE HOURS NEEDED FOR FIRECRAFTER RANKS, SCOUTING RANKS, OR MERIT BADGES, AND GROUP OR INDIVIDUAL SERVICE THAT IS DONE FOR NO PERSONAL GAIN.**
- **HELP TROOP 202 TO MAINTAIN ITS REPUTATION IN CAMP AS A TROOP THAT SERVES CHEERFULLY.**
- **HELP SCOUTS UNDERSTAND THAT EACH HOUR OF SERVICE IS APPLIED TO ONLY ONE THING – A FIRECRAFTER RANK, A SCOUTING RANK, A MERIT BADGE, ETC. WE DON'T 'DOUBLE COUNT' THE SAME SERVICE.**
- **TRACK SERVICE THAT IS COMPLETED SO THAT IT CAN BE ENTERED INTO TROOPMASTER.**

OUTDOOR ETHICS GUIDE

ROLE FOR SUMMER CAMP

- BEFORE CAMP, STUDY THE 7 ELEMENTS OF 'LEAVE NO TRACE'. YOU CAN FIND LINKS [HERE](#).
- TAKE NOTE OF THE TROOP'S PLANNING AND PRACTICES FOR FIRE CONTROL, RESOURCE USAGE, AND WASTE MINIMIZATION. ASK QUESTIONS ABOUT WHETHER THE TROOP IS DOING ITS BEST TO PROTECT THE ENVIRONMENT, AND SUGGEST CHANGES WHERE APPROPRIATE.
- WHILE AT CAMP, SHARE A PIECE OF INFORMATION ABOUT 'LEAVE TO TRACE' WITH THE TROOP EACH DAY.
- UNLESS SOMEONE ELSE IS ASSIGNED BY THE SPL AS FIRE WARDEN. REVIEW THE DUTIES OF THAT ROLE IF THEY ARE ASSIGNED TO YOU.

FIRE WARDEN

ROLE FOR SUMMER CAMP

- **THE FIRE WARDEN'S JOB IS TO MAKE SURE:**
 - **THERE IS WATER AVAILABLE AT EACH FIRE RING TO DOUSE A FIRE WHEN NEEDED.**
 - **SCOUTS UNDERSTAND THE RULES FOR WHEN AND HOW FIRES MAY BE SET AND LIT.**
 - **THERE IS NO HORSEPLAY OR UNSAFE ACTIVITY AT OR NEAR FIRE AREAS.**
 - **ONLY APPROPRIATE MATERIALS ARE PLACED IN A FIRE.**
 - **'WHAT GOES IN THE FIRE STAYS IN THE FIRE.'**
 - **FIRES ARE NOT LIT, AND AXE YARD WORK IS NOT DONE, UNLESS ADULTS ARE IN THE CAMPSITE TO SUPERVISE SAFE PRACTICES.**
 - **NO LIVE TREES OR BRANCHES ARE CHOPPED DOWN OR USED FOR FIREWOOD.**
 - **FIRES ARE ONLY SET IN APPROVED AREAS.**
 - **FIRES ARE ATTENDED TO CONSTANTLY WHEN LIT.**
 - **FIRES ARE OUT COLD WHEN THE TROOP LEAVES THE CAMPSITE.**
 - **ASHES IN FIRE PITS ARE DISPOSED OF ONLY IN THE WAY APPROVED BY THE CAMP RANGER.**

INSTRUCTOR

ROLE FOR SUMMER CAMP

- **RESEARCH AND PREPARE BEFORE GOING TO CAMP, TO HAVE A SOLID UNDERSTANDING OF THE SUBJECT MATTER, AND TO BE READY TO SHARE COMPLETE AND ACCURATE INFORMATION WITH THE TROOP.**
- **UNDERSTAND THE LEARNING OBJECTIVES AND TARGET AUDIENCE FOR THE INFORMATION YOU WILL BE TEACHING.**
- **HAVE NOTES AND MATERIALS AVAILABLE AS NEEDED FOR EACH STAGE OF THE E.D.G.E. METHOD.**
 - **HOW WILL YOU EXPLAIN THE CONCEPTS?**
 - **HOW WILL YOU DEMONSTRATE THE SKILLS SCOUTS NEED TO LEARN?**
 - **HOW WILL YOU GUIDE SCOUTS AS THEY TRY THE SKILLS?**
 - **HOW WILL YOU ENABLE LEARNERS TO DO IT ON THEIR OWN?**
- **TRACK WHO COMPLETES EACH LEARNING OBJECTIVE. KEEP ACCURATE RECORDS OF WHO IS PRESENT AND ACTIVELY PARTICIPATING. REPORT THE COMPLETIONS TO AN ADULT LEADER WHO WILL ENTER THEM INTO TROOPMASTER. IF APPROPRIATE, SIGN THE REQUIREMENTS OFF IN THE SCOUTS' HANDBOOKS.**

TROOP GUIDE

ROLE FOR SUMMER CAMP

- **BEFORE CAMP, GET TO KNOW MEMBERS OF THE PATROL YOU WILL GUIDE. KNOW THEIR NAMES, AND UNDERSTAND THEIR SKILLS, ABILITIES, AND POSSIBLE CONCERNS SO THAT YOU CAN SUPPORT THEM.**
- **EMPOWER THE PATROL LEADER YOU ARE GUIDING, BY HELPING HIM UNDERSTAND HIS ROLE AND HOW TO FULFILL IT EFFECTIVELY.**
- **CAMP NEAR THE GROUP YOU ARE GUIDING, AND OBSERVE THEIR PROGRESS AND CHALLENGES. OFFER ENCOURAGEMENT, FRIENDSHIP, AND ADVICE TO MAKE THEIR EXPERIENCE MORE POSITIVE. CONGRATULATE THEM ON THEIR SUCCESSES, BOTH INDIVIDUALLY AND AS A PATROL.**
- **UNDERSTAND THE GOALS THAT HAVE BEEN SET FOR THE PATROL YOU ARE GUIDING, AND HELP THEM GAUGE AND TRACK THEIR PROGRESS. FOR INSTANCE, HELP THEM DEVELOP AND EXECUTE A PLAN FOR EARNING THE BADEN POWELL PATROL AWARD.**
- **UPDATE THE SPL AND SCOUTMASTER REGULARLY ON THE STATE OF THE PATROL YOU ARE GUIDING.**
 - **HOW ARE THEY DOING?**
 - **WHERE ARE THEY STRUGGLING?**
 - **HOW ARE YOU HELPING THEM?**
 - **WHAT OTHER SUPPORT MAY BE NEEDED TO HELP THEM ACHIEVE SUCCESS?**

DINING HALL TABLE LEADER

ROLE FOR SUMMER CAMP

- **TABLE LEADERS ARE ASSIGNED BY SPL ONCE WE KNOW HOW MANY TABLES.**
- **PREPARE A HOPPER SCHEDULE FOR YOUR TABLE. TAKE INTO ACCOUNT THE SCOUTS' CLASS SCHEDULES/LOCATIONS.**
- **TROUBLESHOOT AND FILL THE NEED IF A HOPPER IS NOT ON TIME.**
- **HELP TROOP 202 SET THE STANDARD IN CAMP FOR COURTEOUS, EFFICIENT HOPPERS.**
- **ESTABLISH AN ATMOSPHERE AT THE TABLE THAT IS POSITIVE, INCLUSIVE, AND REVERENT.**
- **ENCOURAGE PROPER HYDRATION BY HELPFUL REMINDERS OR FRIENDLY GAMES.**